Exercise Sheet 8

(2+2+2)

### **Exercise 8.1 - Closure Properties**

Show that  $\Sigma_n$  and  $\Pi_n$  are closed under union and intersection for every  $n \in \mathbb{N}^+$ .

#### Exercise 8.2 - Borel Hierarchy

Let V be some finite set. Prove each membership in the Borel hierarchy stated below.

- a) WMULLER( $\mathcal{F}$ ) = {  $\rho \in V^{\omega} \mid \operatorname{Occ}(\rho) \in \mathcal{F}$  }  $\in \Sigma_2 \cap \Pi_2$  for every  $\mathcal{F} \subseteq 2^V$ .
- b)  $\text{COBÜCHI}(C) = \{ \rho \in V^{\omega} \mid \text{Inf}(\rho) \subseteq C \} \in \Sigma_2 \text{ for every } C \subseteq V.$
- c) PARITY( $\Omega$ ) = {  $\rho \in V^{\omega}$  | Par(min( $\Omega(Inf(\rho)))$ ) = 0 }  $\in \Sigma_3 \cap \Pi_3$  for every  $\Omega: V \to \mathbb{N}$ .

Hint: Use the closure properties from Exercise 8.1.

### Exercise 8.3 - Wadge Games

# (2+2+1)

A language  $L \subseteq \mathbb{B}^{\omega}$  is *complete* for a level  $\Sigma_n$  of the Borel hierarchy over  $\mathbb{B}$  iff  $L \in \Sigma_n$  and  $L' \leq L$  for every  $L' \subseteq \mathbb{B}^{\omega}$  with  $L' \in \Sigma_n$ . Completeness for  $\Pi_n$  is defined similarly.

- a) Show that  $0^*1(0+1)^{\omega}$  is complete for  $\Sigma_1$ .
- b) Show that  $(0^*1)^{\omega}$  is complete for  $\Pi_2$ .
- c) Show that  $(0^*1)^{\omega}$  is not in  $\Sigma_1 \cup \Pi_1$ .

## Exercise 8.4 - Challenge

## (2 Bonus Points)

Let  $\mathcal{G} = (\mathcal{A}, \text{PARITY}(\Omega: V \to [k]))$  be a parity game. Show how you can construct a safety game  $\mathcal{G}_s = (\mathcal{A} \times \mathcal{M}, \text{SAFE}(S))$  for some memory structure  $\mathcal{M} = (M, \text{init}, \text{upd})$  such that for all  $v \in V$  it holds that  $v \in W_0(\mathcal{G}) \Leftrightarrow (v, \text{init}(v)) \in W_0(\mathcal{G}_s)$ .

Hint: Revisit the small progress measure algorithm for parity games.

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