

# Automata, Games & Verification

Summary #4

Today at 4:00pm in SR 014

**Games in Verification and Synthesis**

Walid Haddad: *Model checking games*

(*Simulation Games* postponed to June 12.)

## Complementation

**Theorem 1.** For each Büchi automaton  $\mathcal{A}$  there exists a Büchi automaton  $\mathcal{A}'$  such that  $\mathcal{L}(\mathcal{A}') = \Sigma^\omega \setminus \mathcal{L}(\mathcal{A})$ .

**Definition 1.** Let  $\mathcal{A} = (S, I, T, F)$  be a nondeterministic Büchi automaton. The **run DAG** of  $\mathcal{A}$  on a word  $\alpha \in \Sigma^\omega$  is the directed acyclic graph  $G = (V, E)$  where

- $V = \bigcup_{l \geq 0} (S_l \times \{l\})$  where  $S_0 = I$  and  $S_{l+1} = \bigcup_{s \in S_l, (s, \alpha(l), s') \in T} \{s'\}$
- $E = \{(\langle s, l \rangle, \langle s', l + 1 \rangle) \mid l \geq 0, (s, \alpha(l), s') \in T\}$

A path in a run DAG is accepting iff it visits  $F$  infinitely often.  
The automaton accepts  $\alpha$  if some path is accepting.

## Muller Automata

**Definition 2.** A *(nondeterministic) Muller automaton*  $\mathcal{A}$  over alphabet  $\Sigma$  is a tuple  $(S, I, T, F)$ :

- $S, I, T$  : defined as before
- $\mathcal{F} \subseteq 2^S$  : set of *accepting subsets*, called the *table*.

**Definition 3.** A run  $r$  of a Muller automaton is *accepting* iff  $In(r) \in F$

**Theorem 2.** For every (deterministic) *Büchi* automaton  $\mathcal{A}$ , there is a (deterministic) *Muller* automaton  $\mathcal{A}'$ , such that  $\mathcal{L}(\mathcal{A}) = \mathcal{L}(\mathcal{A}')$ .

**Theorem 3.** For every nondeterministic *Muller* automaton  $\mathcal{A}$  there is a nondeterministic *Büchi* automaton  $\mathcal{A}'$  such that  $\mathcal{L}(\mathcal{A}) = \mathcal{L}(\mathcal{A}')$ .

**Theorem 4.** The languages recognizable by *deterministic Muller* automata are closed under *boolean operations*.

**Theorem 5.** A language  $\mathcal{L}$  is recognizable by a *deterministic Muller* automaton iff  $\mathcal{L}$  is a boolean combination of languages  $\overrightarrow{W}$  where  $W \subseteq \Sigma^*$  is regular.

## Parity, Rabin, Streett

- A **parity automaton** is a tuple  $(S, I, T, c : S \rightarrow \mathbb{N})$ .  
A run  $r$  of a parity automaton is accepting iff  $\max\{c(s) \mid s \in \text{In}(r)\}$  is even.
- A **Rabin automaton** is a tuple  $(S, I, T, \{(A_i, R_i) \mid i \in J\})$ .  
A run  $r$  of a Rabin automaton is accepting iff,  
for some  $i \in J$ ,  $\text{In}(r) \cap A_i \neq \emptyset$  and  $\text{In}(r) \cap R_i = \emptyset$ .
- A **Streett automaton** is a tuple  $(S, I, T, \{(A_i, R_i) \mid i \in J\})$ .  
A run  $r$  of a Streett automaton is accepting iff,  
for all  $i \in J$ ,  $\text{In}(r) \cap A_i \neq \emptyset$  or  $\text{In}(r) \cap R_i = \emptyset$ .

**Theorem 6. [Tutorial]** *Büchi, Muller, Rabin, Streett and parity automata are equally expressive.*

**Theorem 7. [Tutorial]** *Deterministic Muller, Rabin, Streett and parity automata are equally expressive.*