



AUTOMATIC OPTIMIZATIONS FOR RUNTIME VERIFICATION SPECIFICATIONS

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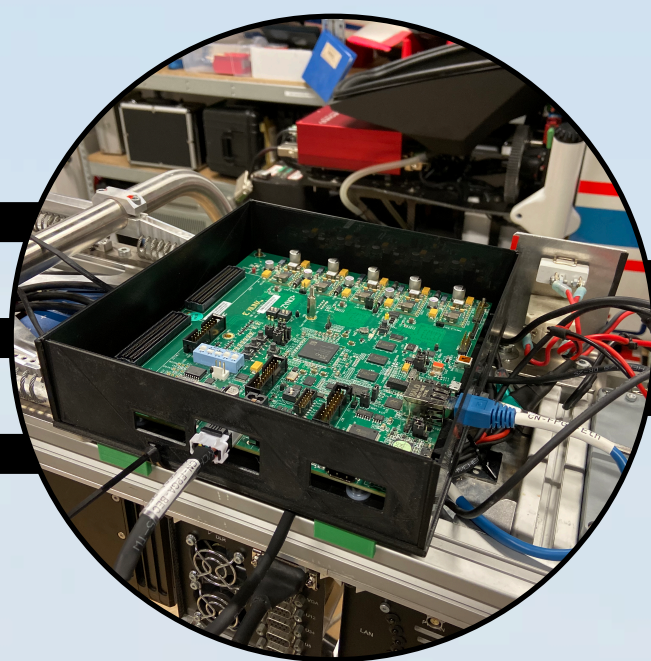
MOTIVATION



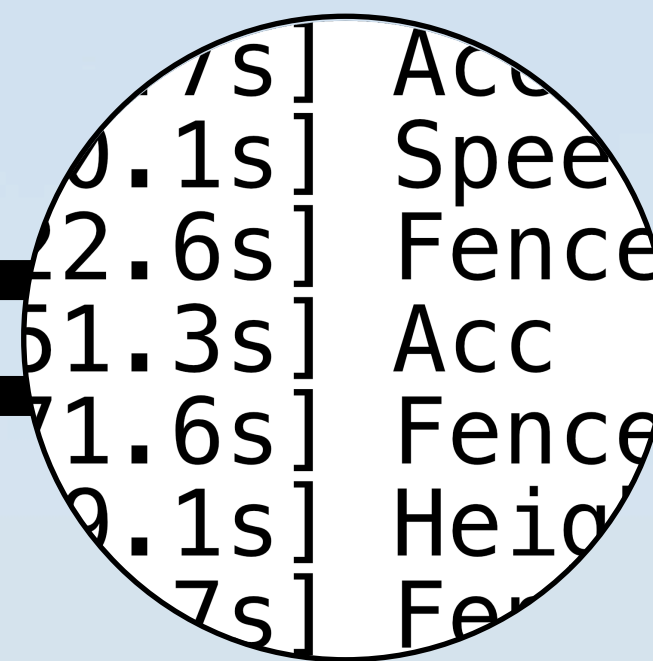
LOLA / RTLOLA



System

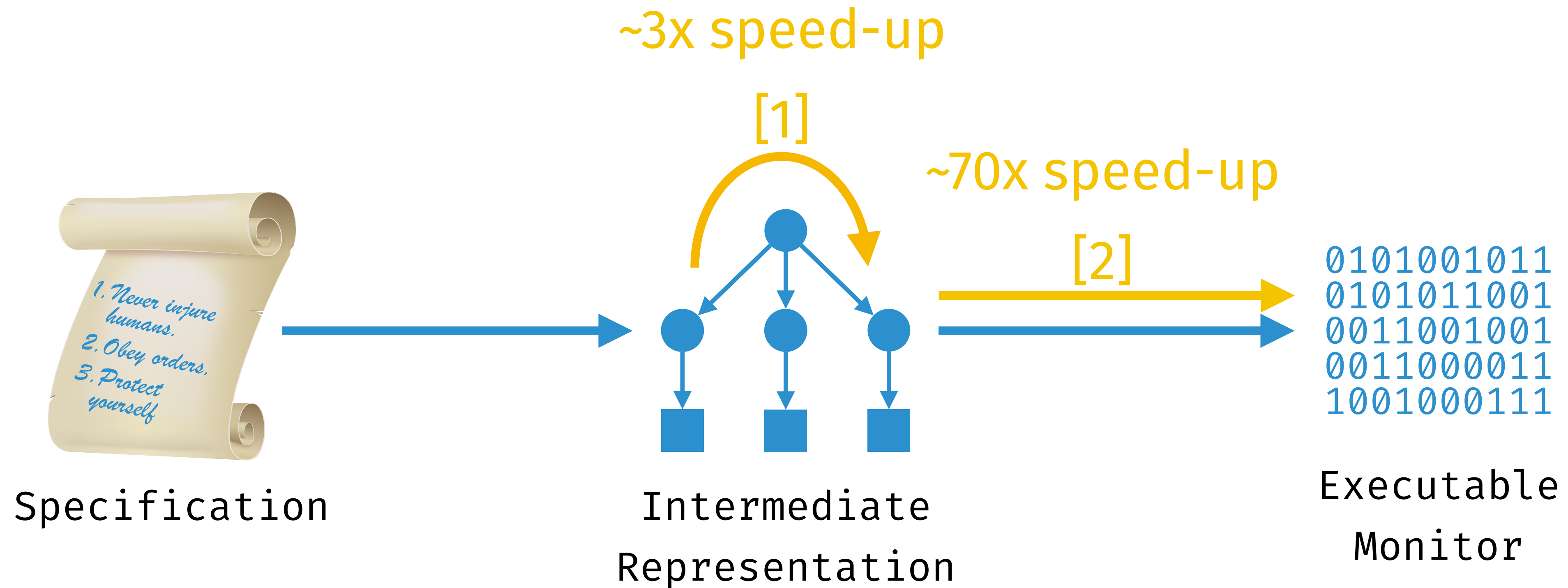


Monitor



Health

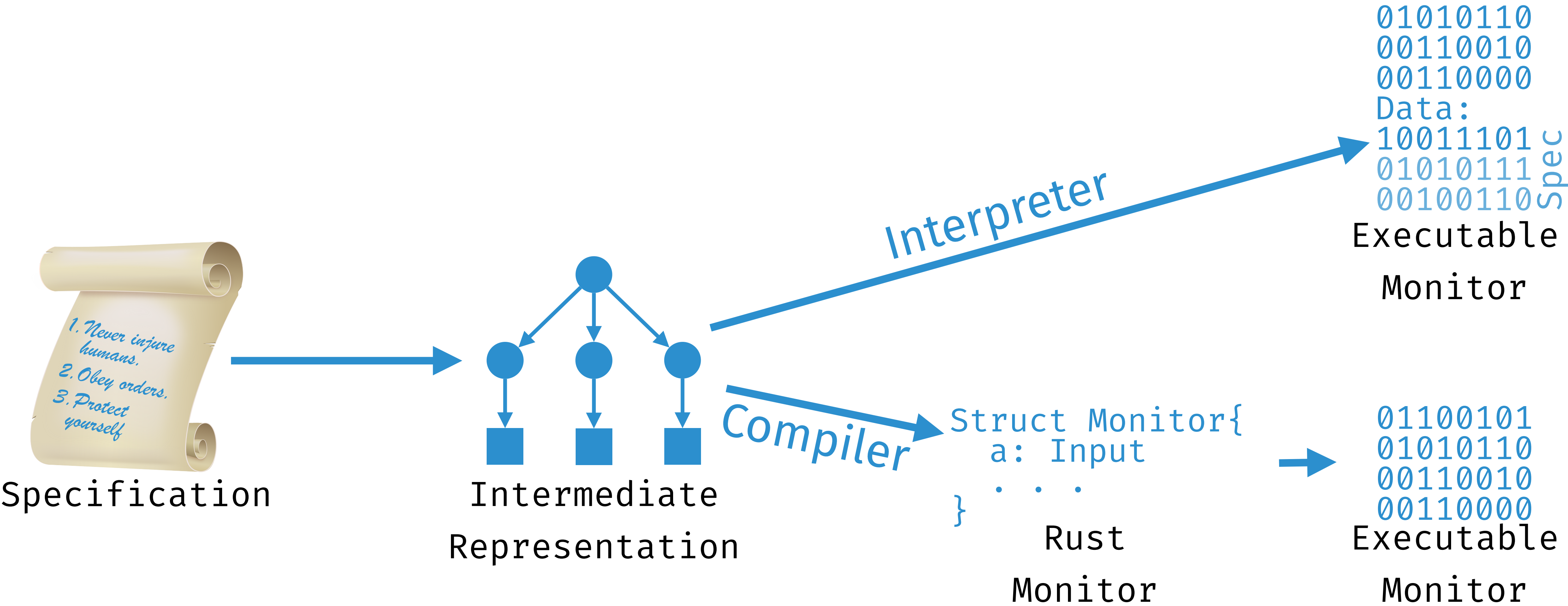
OVERVIEW



[1] Automatic Optimizations for Stream-based Monitoring Languages. RV 2020

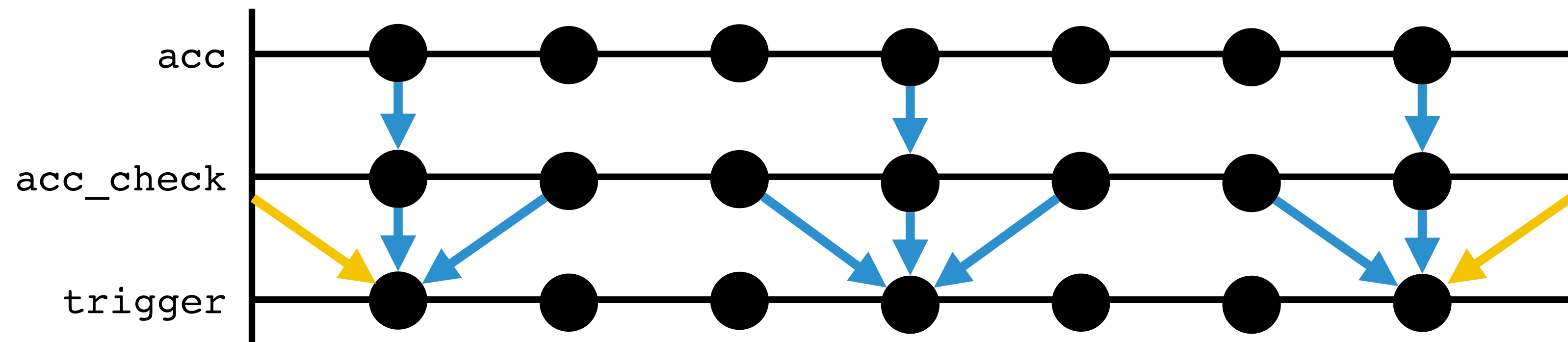
[2] Verified Rust Monitors for Lola Specifications. RV 2020

INTERPRETER V. COMPILER



LOLA BY EXAMPLE

`input acc: Float64`



THREE PHASES

- I. ERADICATE MOST CONDITIONALS
- II. REPLACE MEMORY ACCESSES WITH CONSTANTS

```
fn prefix() {  
  false  
  ∧ check_acc0  
  ∧ check_acc+1  
}
```

PREFIX

```
while let Some(...)  
  = get_input() {  
  if pos > 0 then check_acc-1  
  check_acc-1 else false  
  ∧ check_acc0  
  ∧ check_acc+1 then check_acc+1  
  else false  
}
```

MONITOR LOOP

```
fn postfix() {  
  check_acc-1  
  ∧ check_acc0  
  ∧ false  
}
```

POSTFIX

EVALUATION



Interpreter

438ns

1.535 μ s

Compilation

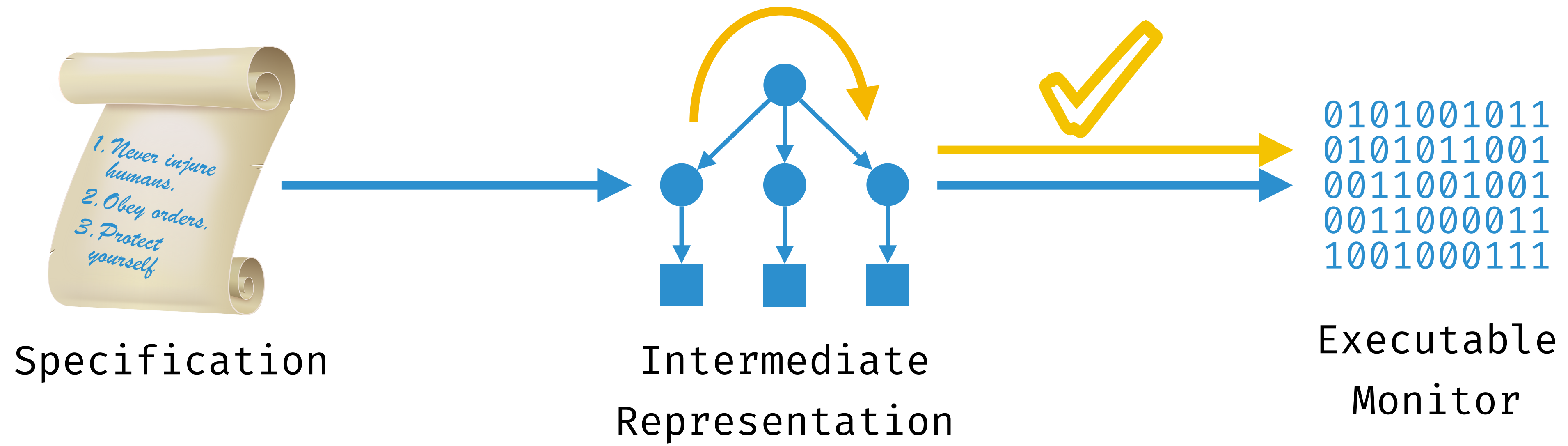
6ns

63ns

(73 x speed up)

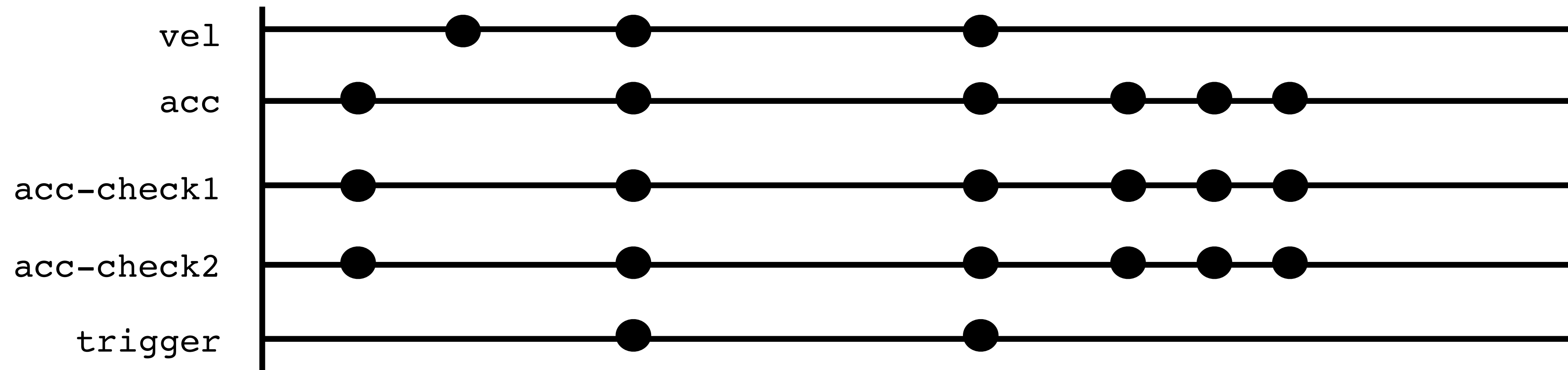
(~24 x speed up)

OVERVIEW

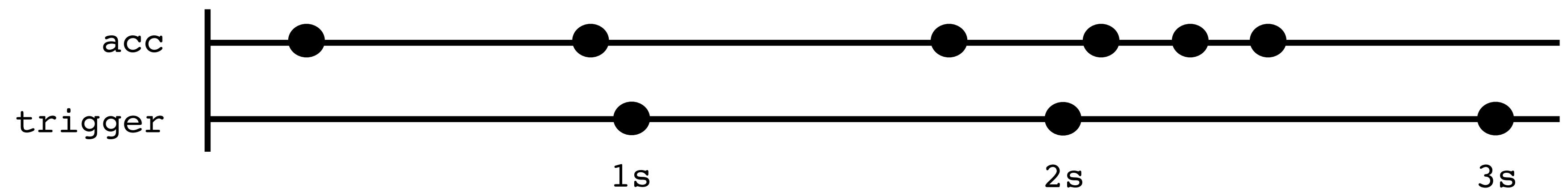


LOLA V. RTLOLA

Asynchrony



Real-time



RTLOLA BY EXAMPLE

- ▶ If the current velocity is above 10 m/s, the acceleration must stay below 1 m/s²
- ▶ Otherwise an acceleration of up to 1.5 m/s² is possible

```
input acc: Float64
```

```
input vel: Float64
```

PACING TYPES

```
input acc: Float64 acc
```

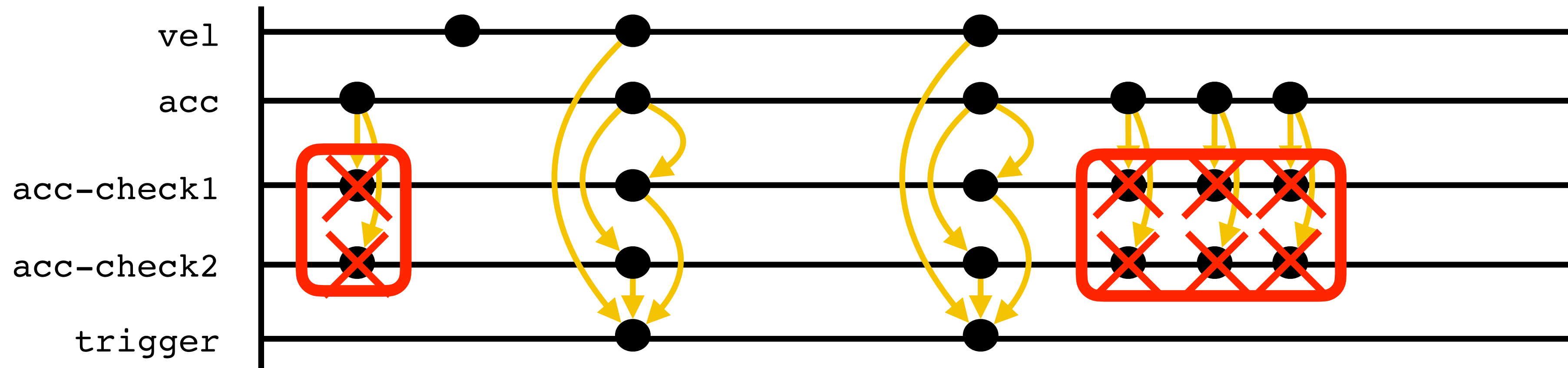
```
input vel: Float64 vel
```

STATIC ELIMINATION OF UNNECESSARY COMPUTATIONS

```
output acc_check_1 := acc < 1.0 acc
```

```
output acc_check_2 := acc < 1.5 acc
```

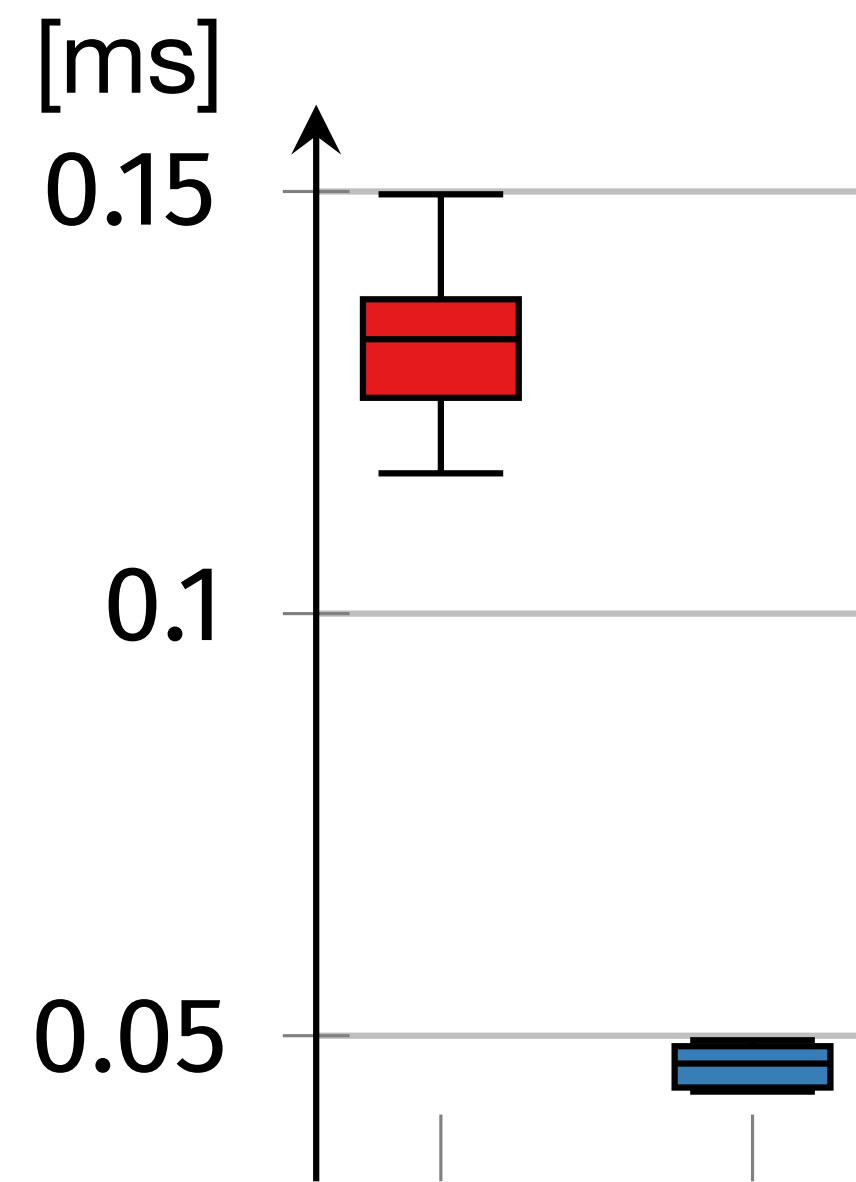
```
trigger if vel < 10.0 then acc_check_1 else acc_check_2 vel $\wedge$ acc
```



EVALUATION

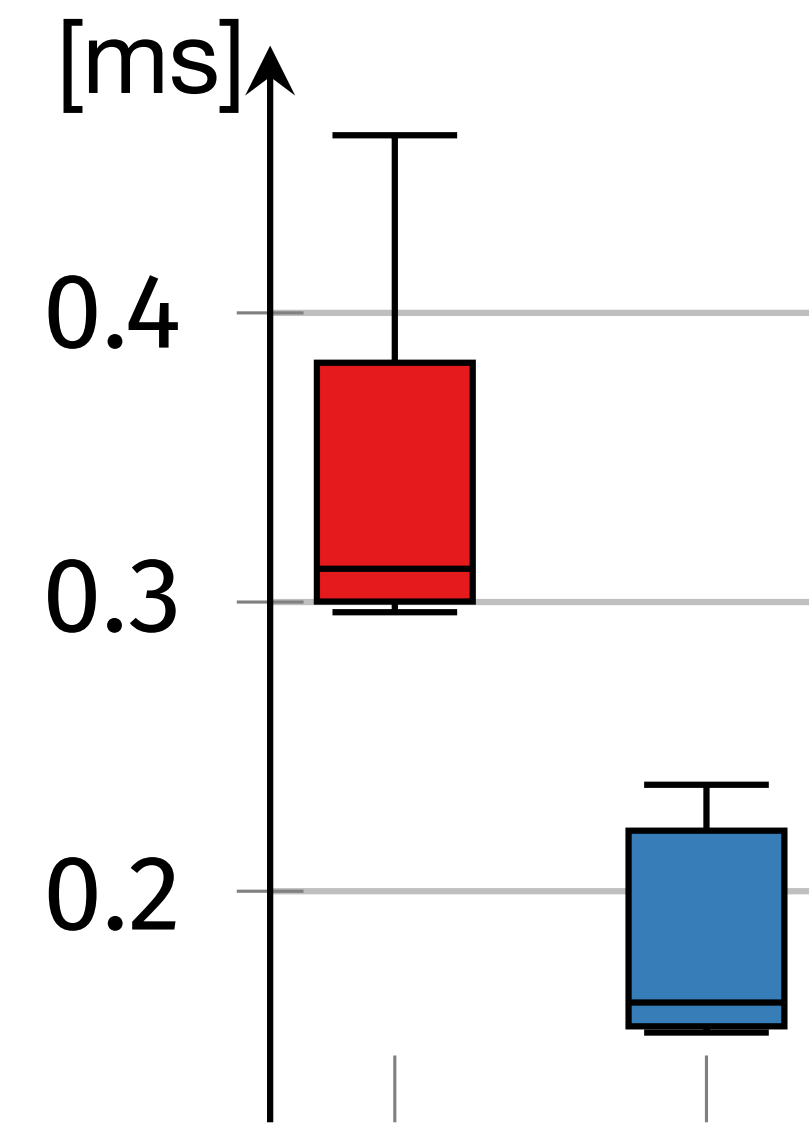


Pacing Type Refinement



3x speed up

Sparse Conditional Constant Propagation



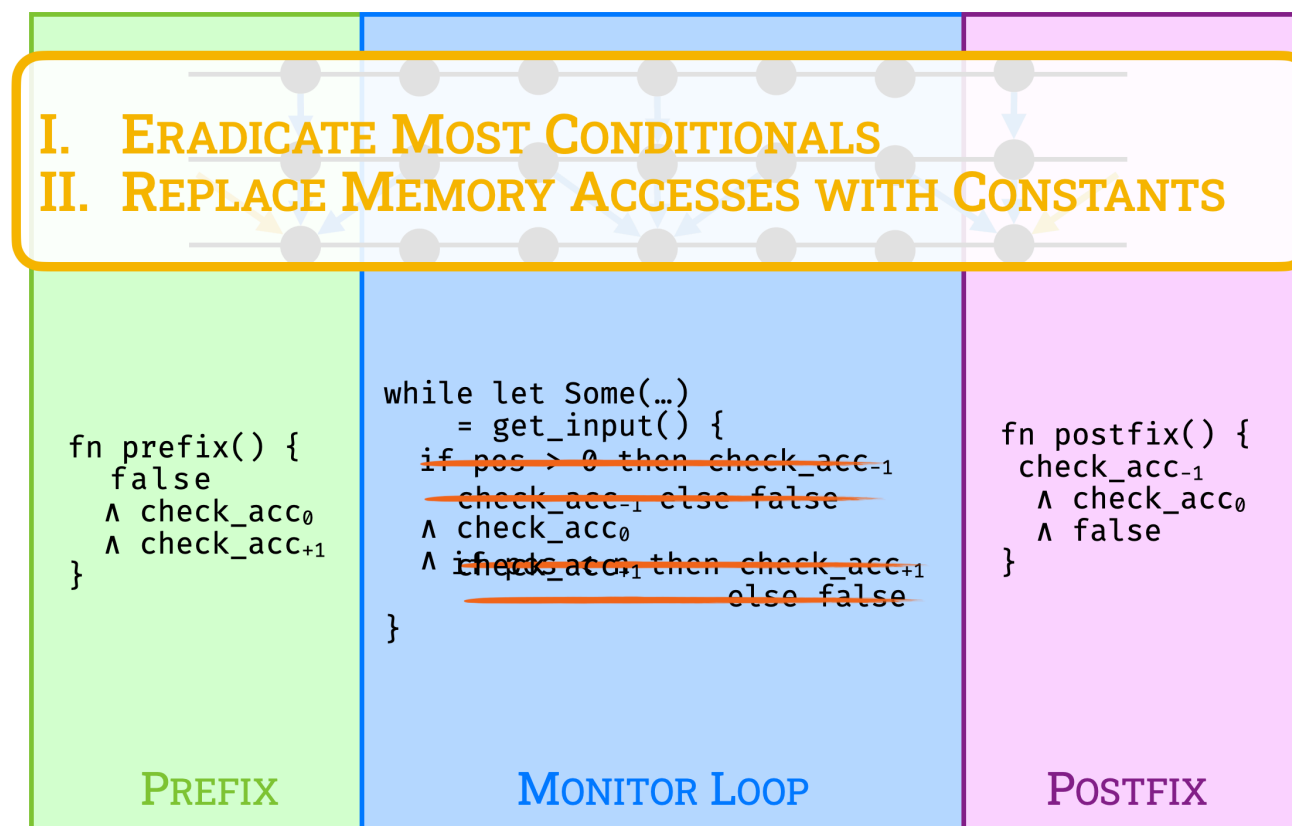
2x speed up

CONCLUSION

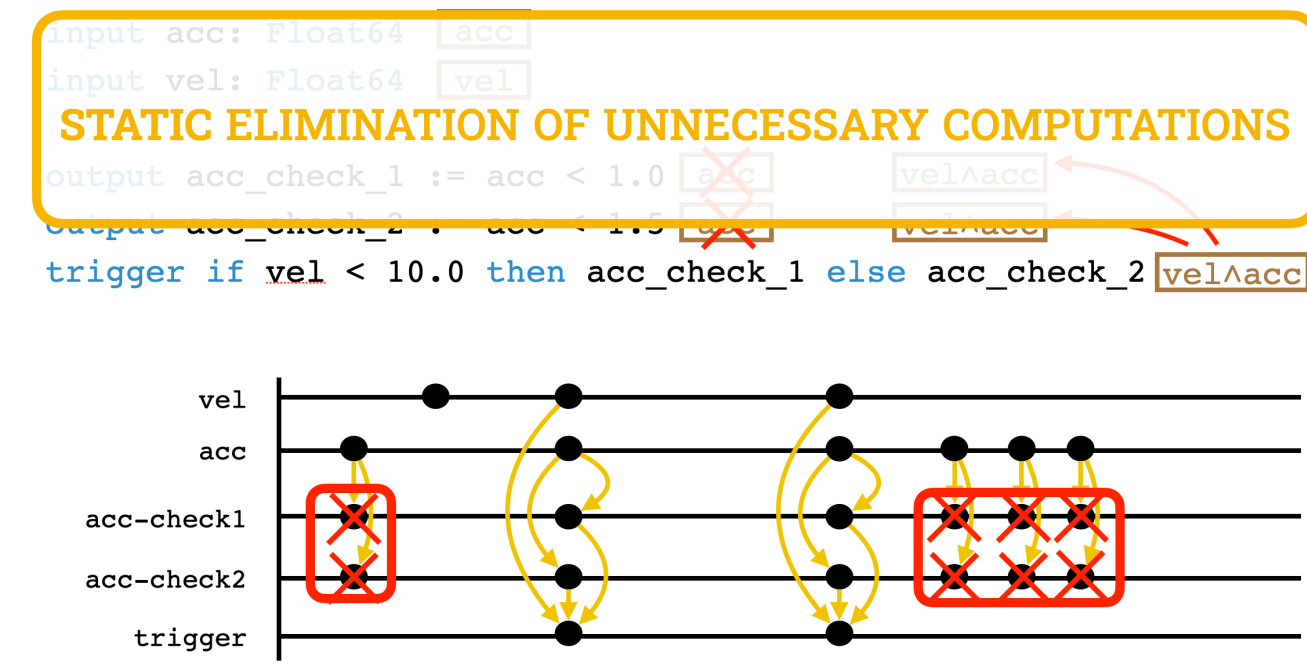


www.rtlola.org

THREE PHASES



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